Sarthak Malhotra

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Skills and Technologies

- **Programming Languages**: HTML/CSS, JavaScript, TypeScript, Familiarity with Kotlin, PHP, C# and Java.
- **Technologies**: Figma, Node.js, Adobe XD, Vercel, Firebase, Supabase, Android Studio, Wordpress, Express.
- **Frameworks & Databases**: ReactJS, TailwindCSS, NextJS, Sveltekit, Astro, ASP.NET, MongoDB, PostgresQL, Flutter

Education

Conestoga College — Brantford, ON
Post-grad Diploma, Web Development — *Jan 2023 — April 2024*

- Cumulative GPA: 3.0/4.0
- Relevant Coursework: Native Mobile Application Development/RN, Next.js/Supabase, Adv. JS/TS Development

Work Experience

Full-stack Developer — June 2024 — Present
Crowdsauce.co — *Remote, London, UK*

- Developing numerous high-performance, beautifully designed, high conversion web experiences for many major UK event hosting behemoths such as SaveOurScene, Mainstage Festivals, etc. using the best tech for the job, Next.js/Sveltekit etc.

Web Developer Freelancer — April 2023 — May 2024
Freelancer — *Brantford, ON*

- Built custom web apps and websites using React, Node.js, and CMS platforms, designed intuitive UI/UX, prioritizing user experience

Full-Stack Developer — Feb 2022 — Mar 2023
Kognitiv Inc. — *Remote, New Delhi, India*

- Full-stack development (React, Node.js, GCP, Firebase, Sentry, LogRocket), UI/UX design (Figma, Material UI, TailwindCSS)

Web Developer Freelancer — Jan 2020 — Jan 2022
Freelancer — *New Delhi, India*

- Leveraged Vanilla JS, React, Node.js, and CMS to create tailored web solutions, and created user-friendly designs, working directly with clients to meet their needs.

Projects

SaveOurScene, Developer/Maintainer (www.saveourscene.uk)

- Developed the marketing and news site for one of the biggest music scene festival organizers. Built with Next.js, Firebase, TailwindCSS and React.

Atlas Notes, Developer/Maintainer (atlas.webdevsam.pro)

- Developed high-performance note-taking app (Next.js 14, React, TailwindCSS, Supabase), and implemented server-side rendering, authentication, database integration, and animations.

Venato, Developer/Maintainer (venato.webdevsam.pro)

- Built full-stack video game library management system using Next.js 13, React Server Components, and Node.js. Improved SEO and web performance with SSR/SSG hybrid rendering, and integrated with IGDB/RAWG API for game data.